

Learning To Program Steven Foote

The creation of the Pentagon in seventeen whirlwind months during World War II is one of the great construction feats in American history, involving a tremendous mobilization of manpower, resources, and minds. In astonishingly short order, Brigadier General Brehon B. Somervell conceived and built an institution that ranks with the White House, the Vatican, and a handful of other structures as symbols recognized around the world. Now veteran military reporter Steve Vogel reveals for the first time the remarkable story of the Pentagon's construction, from its dramatic birth to its rebuilding after the September 11 attack. At the center of the story is the tempestuous but courtly Somervell—"dynamite in a Tiffany box," as he was once described. In July 1941, the Army construction chief sprang the idea of building a single, huge headquarters that could house the entire War Department, then scattered in seventeen buildings around Washington. Somervell ordered drawings produced in one weekend and, despite a firestorm of opposition, broke ground two months later, vowing that the building would be finished in little more than a year. Thousands of workers descended on the site, a raffish Virginia neighborhood known as Hell's Bottom, while an army of draftsmen churned out designs barely one step ahead of their execution. Seven months later the first Pentagon employees skirted seas of mud to move into the building and went to work even as construction roared around them. The colossal Army headquarters helped recast Washington from a sleepy southern town into the bustling center of a reluctant empire. Vivid portraits are drawn of other key figures in the drama, among them Franklin D. Roosevelt, the president who fancied himself an architect; Secretary of War Henry L. Stimson and Army Chief of Staff

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General George C. Marshall, both desperate for a home for the War Department as the country prepared for battle; Colonel Leslie R. Groves, the ruthless force of nature who oversaw the Pentagon's construction (as well as the Manhattan Project to create an atomic bomb); and John McShain, the charming and dapper builder who used his relationship with FDR to help land himself the contract for the biggest office building in the world. The Pentagon's post-World War II history is told through its critical moments, including the troubled birth of the Department of Defense during the Cold War, the tense days of the Cuban Missile Crisis, and the tumultuous 1967 protest against the Vietnam War. The pivotal attack on September 11 is related with chilling new detail, as is the race to rebuild the damaged Pentagon, a restoration that echoed the spirit of its creation. This study of a single enigmatic building tells a broader story of modern American history, from the eve of World War II to the new wars of the twenty-first century. Steve Vogel has crafted a dazzling work of military social history that merits comparison with the best works of David Halberstam or David McCullough. Like its namesake, The Pentagon is a true landmark.

Regarded as one of the most vocal, well-traveled, and controversial statesmen of the nineteenth century, antebellum politician Henry Stuart Foote played a central role in a vast array of pivotal events. Despite Foote's unique mark on history, until now no comprehensive biography existed. Ben Wynne fills this gap in his examination of the life of this gifted and volatile public figure in *The Man Who Punched Jefferson Davis: The Political Life of Henry S. Foote, Southern Unionist*. An eyewitness to many of the historical events of his lifetime, Foote, an opinionated native Virginian, helped to raise money for the Texas Revolution, provided political counsel for the Lone Star Republic's leadership before annexation, and

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published a 400-page history of the region. In 1847, Mississippi elected him to the Senate, where he promoted cooperation with the North during the Compromise of 1850. One of the South's most outspoken Unionists, he infuriated many of his southern colleagues with his explosive temperament and unorthodox ideas that quickly established him as a political outsider. His temper sometimes led to physical altercations, including at least five duels, pulling a gun on fellow senator Thomas Hart Benton during a legislative session, and engaging in run-ins with other politicians—notably a fistfight with his worst political enemy, Jefferson Davis. He left the Senate in 1851 to run for governor of Mississippi on a pro-Union platform and defeated Davis by a small margin. Several years later, Foote moved to Nashville, was elected to the Confederate Congress after Tennessee seceded, and continued his political sparring with the Confederate president. From Foote's failed attempt to broker an unauthorized peace agreement with the Lincoln government and his exile to Europe to the publication of his personal memoir and his appointment as director of the United States mint in New Orleans, Wynne constructs an entertaining and nuanced portrait of a singular man who constantly challenged the conventions of southern and national politics.

The story of Texas is the story of struggle and triumph in a land of extremes. It is a story of drought and flood, invasion and war, boom and bust, and of the myriad peoples who, over centuries of conflict, gave rise to a place that has helped shape the identity of the United States and the destiny of the world. "I couldn't believe Texas was real," the painter Georgia O'Keeffe remembered of her first encounter with the Lone Star State. It was, for her, "the same big wonderful thing that oceans and the highest mountains are." Big Wonderful Thing invites us to walk in the footsteps of ancient

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as well as modern people along the path of Texas's evolution. Blending action and atmosphere with impeccable research, New York Times best-selling author Stephen Harrigan brings to life with novelistic immediacy the generations of driven men and women who shaped Texas, including Spanish explorers, American filibusters, Comanche warriors, wildcatters, Tejano activists, and spellbinding artists—all of them taking their part in the creation of a place that became not just a nation, not just a state, but an indelible idea. Written in fast-paced prose, rich with personal observation and a passionate sense of place, *Big Wonderful Thing* calls to mind the literary spirit of Robert Hughes writing about Australia or Shelby Foote about the Civil War. Like those volumes it is a big book about a big subject, a book that dares to tell the whole glorious, gruesome, epically sprawling story of Texas.

Helps readers develop a solid foundation in programming, teaching concepts that can be used with any modern programming language, covering such topics as text editors, build tools, programming standards, regular expressions, and debugging.

From the first shots fired at Fort Sumter in 1861 to the final clashes on the Road to Appomattox in 1864, *The Atlas of the Civil War* reconstructs the battles of America's bloodiest war with unparalleled clarity and precision. Edited by Pulitzer Prize recipient James M. McPherson and written by America's leading military historians, this peerless reference charts the major campaigns and skirmishes of the Civil War. Each battle is meticulously plotted on one of 200 specially commissioned full-color maps. Timelines provide detailed, play-by-play maneuvers, and the accompanying text highlights the strategic aims and tactical considerations of the men in charge. Each of the battle, communications, and locator maps are cross-referenced to provide a

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comprehensive overview of the fighting as it swept across the country. With more than two hundred photographs and countless personal accounts that vividly describe the experiences of soldiers in the fields, *The Atlas of the Civil War* brings to life the human drama that pitted state against state and brother against brother.

The practical implications of technical debt for the entire software lifecycle; with examples and case studies. Technical debt in software is incurred when developers take shortcuts and make ill-advised technical decisions in the initial phases of a project, only to be confronted with the need for costly and labor-intensive workarounds later. This book offers advice on how to avoid technical debt, how to locate its sources, and how to remove it. It focuses on the practical implications of technical debt for the entire software life cycle, with examples and case studies from companies that range from Boeing to Twitter. Technical debt is normal; it is part of most iterative development processes. But if debt is ignored, over time it may become unmanageably complex, requiring developers to spend all of their effort fixing bugs, with no time to add new features--and after all, new features are what customers really value. The authors explain how to monitor technical debt, how to measure it, and how and when to pay it down. Broadening the conventional definition of technical debt, they cover requirements debt, implementation debt, testing debt, architecture debt, documentation debt, deployment debt, and social debt. They intersperse technical discussions with "Voice of the Practitioner" sidebars that detail real-world experiences with a variety of technical debt issues.

Do you think the programmers who work at your office are magical wizards who hold special powers that manipulate your computer? Believe it or not, anyone can learn how to write programs, and it doesn't take a higher math and science education to start. *Beginning Programming for*

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Dummies shows you how computer programming works without all the technical details or hard programming language. It explores the common parts of every computer programming language and how to write for multiple platforms like Windows, Mac OS X, or Linux. This easily accessible guide provides you with the tools you need to: Create programs and divide them into subprograms Develop variables and use constants Manipulate strings and convert them into numbers Use an array as storage space Reuse and rewrite code Isolate data Create a user interface Write programs for the Internet Utilize JavaScript and Java Applets In addition to these essential building blocks, this guide features a companion CD-ROM containing Liberty BASIC compiler and code in several languages. It also provides valuable programming resources and lets you in on cool careers for programmers. With Beginning Programming of Dummies, you can take charge of your computer and begin programming today!

All Aboard! Have your tickets ready for the most exciting ride of your life on the Dinosaur Train!

Learning React A hands-on guide to building web applications using React and Redux As far as new web frameworks and libraries go, React is quite the runaway success. It not only deals with the most common problems developers face when building complex apps, it throws in a few additional tricks that make building the visuals for such apps much, much easier. What React isn't, though, is beginner-friendly and approachable. Until now. In Learning React , author Kirupa Chinnathambi brings his fresh, clear, and very personable writing style to help web developers new to React understand its fundamentals and how to use it to

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build really performant (and awesome) apps. The only book on the market that helps you get your first React app up and running in just minutes, Learning React is chock-full of colorful illustrations to help you visualize difficult concepts and practical step-by-step examples to show you how to apply what you learn. Build your first React app

- Create components to define parts of your UI
- Combine components into other components to build more complex UIs
- Use JSX to specify visuals without writing full-fledged JavaScript
- Deal with maintaining state
- Work with React's way of styling content
- Make sense of the mysterious component lifecycle
- Build multi-page apps using routing and views
- Optimize your React workflow using tools such as Node, Babel, webpack, and others
- Use Redux to make managing your app data and state easy

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All parents want their children to be successful in school, sports, and extracurricular activities. But it's not just about giving your kids praise or setting them on the right

direction. Research shows that success is often dependent on mindset. Hard work, perseverance, and effort are all hallmarks of a growth mindset. That's where *Mindsets for Parents: Strategies to Encourage Growth Mindsets in Kids* comes in. Designed to provide parents with a roadmap for developing a growth mindset home environment, this book's conversational style and real-world examples make the popular mindsets topic approachable and engaging. It includes tools for informally assessing the mindsets of both parent and child, easy-to-understand brain research, and suggested strategies and resources for use with children of any age. This book gives parents and guardians powerful knowledge and methods to help themselves and their children learn to embrace life's challenges with a growth mindset and an eye toward increasing their effort and success!

From her dorm room at Princeton University, twenty-one-year-old college senior Wendy Kopp decided to launch a movement to improve public education in America. In *One Day, All Children...*, she shares the remarkable story of Teach For America, a non-profit organization that sends outstanding college graduates to teach for two years in the most under-resourced urban and rural public schools in America. The astonishing success of the program has proven it possible for children in low-income areas to attain the same level of academic achievement as children in more privileged areas and more privileged schools. *One Day, All Children...* is not just a personal memoir. It's a blueprint for the new civil rights movement--a movement that demands educational

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access and opportunity for all American children.

Design patterns have moved into the mainstream of commercial software development as a highly effective means of improving the efficiency and quality of software engineering, system design, and development. Patterns capture many of the best practices of software design, making them available to all software engineers. The fourth volume in a series of books documenting patterns for professional software developers, *Pattern Languages of Program Design 4* represents the current and state-of-the-art practices in the patterns community. The 29 chapters of this book were each presented at recent PLoP conferences and have been explored and enhanced by leading experts in attendance.

Representing the best of the conferences, these patterns provide effective, tested, and versatile software design solutions for solving real-world problems in a variety of domains. This book covers a wide range of topics, with patterns in the areas of object-oriented infrastructure, programming strategies, temporal patterns, security, domain-oriented patterns, human-computer interaction, reviewing, and software management. Among them, you will find: *The Role object *Proactor *C++ idioms *Architectural patterns

Selected by the Modern Library as one of the 100 best nonfiction books of all time On the occasion of the 150th anniversary of the Civil War, the Modern Library publishes Shelby Foote's three-volume masterpiece in a new boxed set including three hardcovers and a new trade paperback, *American Homer: Reflections on Shelby Foote and His Classic Civil War: A Narrative*,

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edited by and with an introduction from Pulitzer Prize winner Jon Meacham and including essays by Michael Beschloss, Ken Burns, Annette Gordon-Reed, and others. Random House publisher Bennett Cerf commissioned southern novelist Shelby Foote to write a short, one-volume history of the American Civil War. Thirty years and a million and a half words later--every word having been written out longhand with nib pens dipped into ink--Foote published the third and final volume of what has become the classic narrative of that epic war. As he approached the end of the final volume, Foote recounted this scene in a letter to his friend, the novelist Walker Percy: "I killed Lincoln last week--Saturday, at noon. While I was doing it (he had his chest arched up, holding his last breath to let it out) some halfassed doctor came to the door with vols I and II under his arm, wanting me to autograph them for his son for Xmas. I was in such a state of shock, I not only let him in; I even signed the goddam books, a thing I seldom do. Then I turned back and killed him and had Stanton say, 'Now he belongs to the ages.' A strange feeling, though. I have another 70-odd pages to go, and I have a fear they'll be like Hamlet with Hamlet left out. Christ, what a man. It's been a great thing getting to know him as he was, rather than as he has come to be--a sort of TV image of himself, with a ghost alongside." When Percy read the final book, he wrote to Foote: "It's a noble work. I'm still staggered by the size of the achievement. . . . It is The Iliad." A selection of these letters, along with essays by Jon Meacham, Michael Beschloss, Ken Burns, Annette Gordon-Reed, Michael Eric Dyson, Julia

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Reed, Robert Loomis, Donald Graham, John M. McCardell, Jr., and Jay Tolson, are included in American Homer, the bonus paperback book available only in the Modern Library boxed set of The Civil War. Shelby Foote's tremendous, sweeping narrative of the most fascinating conflict in our history--a war that lasted four long, bitter years, an experience more profound and meaningful than any other the American people have ever lived through--begins with Jefferson Davis's resignation from the United States Senate and Abraham Lincoln's departure from Springfield for the national capital. It is these two leaders, whose lives continually touch on the great chain of events throughout the story, who are only the first of scores of exciting personalities that in effect make The Civil War a multiple biography set against the crisis of an age. Four years later, Lincoln's second inaugural sets the seal, invoking "charity for all" on the Eve of Five Forks and the Grant-Lee race for Appomattox. Here is the dust and stench of war, a sort of Twilight of the Gods. The epilogue is Lincoln in his grave, and Davis in his postwar existence--"Lucifer in Starlight." So ends a unique achievement--already recognized as one of the finest histories ever fashioned by an American--a narrative that re-creates on a vast and brilliant canvas the events and personalities of an American epic: the Civil War.

How a Michigan farm boy became the richest man in America is a classic, almost mythic tale, but never before has Henry Ford's outsized genius been brought to life so vividly as it is in this engaging and superbly researched biography. The real Henry Ford was a tangle

of contradictions. He set off the consumer revolution by producing a car affordable to the masses, all the while lamenting the moral toll exacted by consumerism. He believed in giving his workers a living wage, though he was entirely opposed to union labor. He had a warm and loving relationship with his wife, but sired a son with another woman. A rabid anti-Semite, he nonetheless embraced African American workers in the era of Jim Crow. Uncovering the man behind the myth, situating his achievements and their attendant controversies firmly within the context of early twentieth-century America, Watts has given us a comprehensive, illuminating, and fascinating biography of one of America's first mass-culture celebrities.

A thrilling WWII tale based on the real-life exploits of the Long Range Desert Group, an elite British special forces unit that took on the German Afrika Korps and its legendary commander, Field Marshal Erwin Rommel, "the Desert Fox." Autumn 1942. Hitler's legions have swept across Europe; France has fallen; Churchill and the English are isolated on their island. In North Africa, Rommel and his Panzers have routed the British Eighth Army and stand poised to overrun Egypt, Suez, and the oilfields of the Middle East. With the outcome of the war hanging in the balance, the British hatch a desperate plan—send a small, highly mobile, and heavily armed force behind German lines to strike the blow that will stop the Afrika Korps in its tracks. Narrated from the point of view of a young lieutenant, *Killing Rommel* brings to life the flair, agility, and daring of this extraordinary secret unit, the Long Range Desert Group. Stealthy and lethal

as the scorpion that serves as their insignia, they live by their motto: *Non Vi Sed Arte*—Not by Strength, by Guile as they gather intelligence, set up ambushes, and execute raids. *Killing Rommel* chronicles the tactics, weaponry, and specialized skills needed for combat, under extreme desert conditions. And it captures the camaraderie of this “band of brothers” as they perform the acts of courage and cunning crucial to the Allies’ victory in North Africa. Combining scrupulous historical detail and accuracy with remarkable narrative momentum, Pressfield powerfully renders the drama and intensity of warfare, the bonds of men in close combat, and the surprising human emotions and frailties that come into play on the battlefield to create a vivid and authoritative depiction of the desert war.

A comprehensive one-source guide to the most current information on red blood cell formation and the action of recombinant human erythropoietins. Topics covered include: erythropoiesis, recombinant protein discovery and production, and treatment of patients with anemia. The newest theories in erythropoiesis (receptors, signaling), manufacturing, new formulations, and clinical research are discussed. The text is ideal for researchers and clinical investigators in academia, biotechnology, and pharmaceutical companies, as well as clinical research associates, clinical monitors, and physician investigators. This softcover volume is an unchanged second printing of the hardcover edition published in 2003.

This fictional re-creation of the battle of Shiloh in April 1862 is a stunning work of imaginative history, from Shelby Foote,

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beloved historian of the Civil War. Shiloh conveys not only the bloody choreography of Union and Confederate troops through the woods near Pittsburg Landing, Tennessee, but the inner movements of the combatants' hearts and minds. Through the eyes of officers and illiterate foot soldiers, heroes and cowards, Shiloh creates a dramatic mosaic of a critical moment in the making of America, complete to the haze of gunsmoke and the stunned expression in the eyes of dying men. Shiloh, which was hailed by The New York Times as "imaginative, powerful, filled with precise visual details...a brilliant book" fulfills the standard set by Shelby Foote's monumental three-part chronical of the Civil War.

Tyrone Hayes works to discover the effects pesticides have on frogs and, in turn, us.

During the Civil War, the Union army—like the society from which it sprang—appeared cohesive enough to withstand four years of grueling war against the Confederates and to claim victory in 1865. But fractiousness bubbled below the surface of the North's presumably united front. Internal fissures were rife within the Union army: class divisions, regional antagonisms, ideological differences, and conflicting personalities all distracted the army from quelling the Southern rebellion. In this highly original contribution to Civil War and gender history, Lorien Foote reveals that these internal battles were fought against the backdrop of manhood. Clashing ideals of manliness produced myriad conflicts when educated, refined, and wealthy officers ("gentlemen") found themselves commanding a hard-drinking group of fighters ("roughs")—a dynamic that often resulted in violence and even death. Challenges, fights, and duels were common. Based on extensive research into heretofore ignored primary sources—courts-martial records and regimental order books—The Gentlemen and the Roughs uncovers holes in our understanding of the men who fought

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the Civil War and the society that produced them.

Co-published with At last there is a handbook that everyone in higher education can use to help increase transfer student success. This comprehensive resource has been brought together to meet the need for a truly holistic approach to the transfer experience. The book brings together research, theory, practical applications, programmatic illustrations, case studies, encouragement, and inspiration, and is supplemented by an online compendium for continual updates of resources, case studies, and new developments in the world of transfer. Based on a totally different way of thinking about, understanding, and acting to increase transfer student success, *The Transfer Experience* goes far beyond the traditional, limited view of transfer as a technical process simply about articulating credits, a stage of student development, or a novel enrollment management strategy. Rather, the book introduces a stimulating array of new perspectives, resources, options, models, and recommendations for addressing the many needs of this huge cohort – making the academic, civic, and social justice cases for improving transfer at both transfer-sending and transfer-receiving institutions.

The greatest of all Civil War campaigns, Gettysburg was the turning point of the turning point in our nation's history.

Volumes have been written about this momentous three-day battle, but recent histories have tended to focus on the particulars rather than the big picture: on the generals or on single days of battle—even on single charges—or on the daily lives of the soldiers. In *Gettysburg* Sears tells the whole story in a single volume. From the first gleam in Lee's eye to the last Rebel hightailing it back across the Potomac, every moment of the battle is brought to life with the vivid narrative

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skill and impeccable scholarship that has made Stephen Sears's other histories so successful. Based on years of research, this is the first book in a generation that brings everything together, sorts it all out, makes informed judgments, and takes stands. Even the most knowledgeable of Civil War buffs will find fascinating new material and new interpretations, and Sears's famously accessible style will make the book just as appealing to the general reader. In short, this is the one book on Gettysburg that anyone interested in the Civil War should own.

Geographic Information Science and Technology (GISc&T) has been at the forefront of education innovation in geography and allied sciences for two decades. Teaching Geographic Information Science and Technology in Higher Education is an invaluable reference for educators and researchers working in GISc&T, providing coverage of the latest innovations in the field and discussion of what the future holds for GI Science education in the years to come. This book clearly documents teaching innovations and takes stock of lessons learned from experience in the discipline. The content will be of interest both to educators and researchers working in GISc&T, and to educators in other related fields. More importantly, this book also anticipates some of the opportunities and challenges in GI Science and Technology education that may arise in the next decade. As such it will be of interest to chairs, deans, administrators, faculty in other subfields, and educators in general.

Innovative book taking a look at recent innovations and teaching developments in the course provision of GI Science and Technology in higher education. Edited by leaders in the field of GISc&T who have been at the forefront of education innovation in GI Science and allied science subjects. Provides coverage of GISc & Technology in a range of institutional settings from an international perspective at all levels of

higher education. An invaluable text for all educators within the field of GISc&T and allied subjects with advice from experts in the field on best practice. Includes coverage and practical advice on curriculum design, teaching with GIS technology, distance and eLearning with global examples from leading academics in the field.

Dive Into the Fun Facts Behind Names and Word Origins #1 Bestseller in Words, Language & Grammar, Etymology The best-selling book is back in it's second volume with more names, more words, and even more in-between than before! What's in a name? The answer is far more complex and interesting than you may think. From the person behind the popular Youtube channel, Name Explain, comes the second volume of his best-selling book The Origin of Names, Words and Everything in Between. This new book is a fun, interesting and educational journey through the world of etymology. It covers a huge array of names from a variety of topic areas, and includes a bunch of random facts behind the names. From first names, to bodies of water? there's no name big or small, important or obscure that won't be explained. Find fun facts. Presented in a light and entertaining manner, The Origin of Names compels you to learn a ton of things you didn't know you wanted to know. Unlike a dictionary, everything in this book is easy to understand and can be read from start to finish, or in short bursts. It's also a lot more fun to read? Patrick explains each name with jokes and quips you're bound to enjoy, and it's full of pictures too! Be the know-it-all you always wanted to be. In The Origin of Names you'll:

- Learn fascinating word origins and bizarre name meanings
- Be able to entertain yourself and friends with random facts
- Gain honor and renown for your unrivaled knowledge of etymology

If you enjoyed books like Interesting Stories For Curious People, Stuff You Should Know, or The Great Book of American

Idioms, then you'll love *The Origin of Names, Words and Everything in Between: Volume II*.

Users can dramatically improve the design, performance, and manageability of object-oriented code without altering its interfaces or behavior. "Refactoring" shows users exactly how to spot the best opportunities for refactoring and exactly how to do it, step by step.

"Sears has finally unraveled the mystique of this complex, brilliant Civil War general . . . A fascinating story" (James M. McPherson, author of *Battle Cry of Freedom*). "Commander of the Northern army in the Civil War, Gen. George McClellan saw himself as God's chosen instrument for saving the Union. Self-aggrandizing, with a streak of arrogant stubbornness, he set himself above President Lincoln, whom he privately called 'the Gorilla.' To 'the young Napoleon,' as McClellan's troops dubbed him, abolition was an 'accursed doctrine.' Fond of conspiracy plots, he insisted that the Lincoln administration had traitorously conspired to set him up for military defeat. Although he constantly anticipated one big, decisive battle that would crush the South, he squandered one military opportunity after another, and, if Sears is correct, he was the worst strategist the Army of the Potomac ever had. Based on primary sources, letters, dispatch books, diaries, newspapers, this masterly biography is an astonishing portrait of an egotistical crank who could snatch defeat from the jaws of victory." —Publishers Weekly

"Engagingly written and thoroughly researched, Sears's persuasive critique is the best and most complete biography of this controversial general." —Library Journal

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“The best biography of McClellan ever published. Sears uses intensive research, including new material, to document the tormented, wasted military career of a talented man . . . The enigma of McClellan has never been explained so well . . . Historians should be grateful.” —The Washington Post Book World

Follows the course of the war from 1862 to 1864, discusses the strategies of both sides in major battles, and assesses the performance of the Union generals Before and After magazine's focus on clarity and simplicity and its insistence on approaching design not as mere decoration but as an essential form of communication have won it legions of fans. If you're among them, you'll welcome the first book from B and A's founder and publisher. John McWade walks his own talk, bringing you a beautifully clear, cohesive, and elegant primer on page design. You'll learn by example how to design single-page and multi-page publications, brochures, and advertisements, applying the principles design professionals live by. You'll also learn how to choose the right font for your project, why one typeface works better than another, and lots more. Best of all, you'll discover how to think visually--transforming the images in your head into documents that communicate effectively on the page.

Explains in a clear and concise manner the factors involved in the description and classification of fossils and the practical applications of paleontologic data Completely revised and updated with the latest version of C++, the new Fifth Edition of Programming and Problem Solving with C++ provides the clearest

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introduction to C++, object-oriented programming, and software development available. Renowned author team Nell Dale and Chip Weems are careful to include all topics and guidelines put forth by the ACM/IEEE. A new chapter on Data Structures makes this text ideal for the one- or two-term course. New Software Maintenance Case Studies teach students how to read code in order to debug, alter, or enhance existing class or code segments. Important Notice: The digital edition of this book is missing some of the images or content found in the physical edition

Teaches Android programming through structured exercises that cover the entire development process, guiding readers through building a mobile biking app that can track mileage and routes.

Included in this short story collection is "The Sisterhood of the Night", now a major motion picture. From the bestselling author of Martin Dressler, this volume explores the magnificent obsessions of the unfettered imagination, as well as the darker, subterranean currents that fuel them. With the panache of an old-fashioned magician, Steven Millhauser conducts his readers from the dark corners beneath the sunlit world to a balloonist's tour of the heavens. He transforms department stores and amusement parks into alternate universes of infinite plentitude and menace. He unveils the secrets of a maker of automatons and a coven of teenage girls. And on every page of *The Knife Thrower and Other Stories*, Millhauser confirms his stature as a narrative enchanter in the tradition of Nabokov, Calvino, and Borges.

Learn key topics such as language basics, pointers and

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pointer arithmetic, dynamic memory management, multithreading, and network programming. Learn how to use the compiler, the make tool, and the archiver.

Leading innovators in progressive addiction treatment outline a science-based program for overcoming addiction-related problems, demonstrating how to effectively use positive reinforcement and motivational and behavioral strategies.

(Self-Help)

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Don't Forget Me is a survival manual and a lifeline for those whose lives have been touched by substance use and addiction. With the pervasiveness of drugs today and death by overdose as the leading cause of death for people under 50 in the US, almost everyone has been directly or indirectly affected by this drug epidemic. Loving someone with substance abuse can be terrifying. Steve Grant shares what he learned during his own difficult journey to encourage and guide other parents who are living with children who are struggling with substance abuse. Don't Forget Me tells the story of Steve's two sons, Chris and Kelly, who took distinctly different paths to the same outcome: death by overdose. Steve reveals not only a highlight reel of the things he got right but takes an honest look at the mistakes he made along the way to help other parents avoid those same mistakes. Don't Forget Me offers time-tested, practical suggestions to assure family members of those struggling with substance abuse they have not lost their mind and encourages them to find hope—even on the darkest days.

Climate change is an enormous and increasingly urgent issue. This important book highlights how humanities disciplines can mobilize the creative and critical power of students, teachers, and communities to confront climate change. The book is divided into four clear sections to help

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readers integrate climate change into the classes and topics they are already teaching as well as engage with interdisciplinary methods and techniques. Teaching Climate Change in the Humanities constitutes a map and toolkit for anyone who wishes to draw upon the strengths of literary and cultural studies to teach valuable lessons that engage with climate change.

The Complete Guide to Writing Maintainable, Manageable, Pleasing, and Powerful Object-Oriented Applications Object-oriented programming languages exist to help you create beautiful, straightforward applications that are easy to change and simple to extend. Unfortunately, the world is awash with object-oriented (OO) applications that are difficult to understand and expensive to change. Practical Object-Oriented Design, Second Edition, immerses you in an OO mindset and teaches you powerful, real-world, object-oriented design techniques with simple and practical examples. Sandi Metz demonstrates how to build new applications that can “survive success” and repair existing applications that have become impossible to change. Each technique is illustrated with extended examples in the easy-to-understand Ruby programming language, all downloadable from the companion website, poodr.com. Fully updated for Ruby 2.5, this guide shows how to Decide what belongs in a single class Avoid entangling objects that should be kept separate Define flexible interfaces among objects Reduce programming overhead costs with duck typing Successfully apply inheritance Build objects via composition Whatever your previous object-oriented experience, this concise guide will help you achieve the superior outcomes you’re looking for. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

This book explores the stigma of addiction and discusses

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ways to improve negative attitudes for better health outcomes. Written by experts in the field of addiction, the text takes a reader-friendly approach to the essentials of addiction stigma across settings and demographics. The authors reveal the challenges patients face in the spaces that should be the safest, including the home, the workplace, the justice system, and even the clinical community. The text aims to deliver tools to professionals who work with individuals with substance use disorders and lay persons seeking to combat stigma and promote recovery. The Stigma of Addiction is an excellent resource for psychiatrists, addiction medicine specialists, students across specialties, researchers, public health officials, and individuals with substance use disorders and their families.

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